

# Lingering issues in distributed scheduling

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# Context

## Constrained queueing networks:

- ▶ Queues want to transmit packets subject to constraints on which queues can transmit simultaneously
- ▶ Constraint graph

## Motivation

- ▶ Wireless networks: interference
- ▶ Switched networks

Very active research topic

# Context

Shah, Shin and Tetali (2013):

After each transmission, release the resource with probability  $\psi(q)$ , with  $q$  the number of packets.

## Theorem

If  $\psi(q) = 1/\log q$ , this algorithm is throughput optimal for **any** constraint graph.

But: Theorem (Bouman et al. (2011))

The average stationary delay increases in **heavy traffic** ( $\rho \uparrow 1$ ) at least as fast as  $\psi^{-1}(1 - \rho)$ .

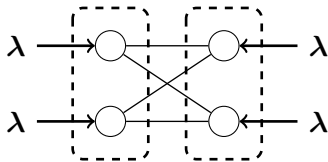
**Lower bound**  $\exp(1/(1 - \rho))$  for  $\psi(q) = 1/\log q$

- ▶ Optimal delay:  $1/(1 - \rho)$
- ▶ Can we achieve a better delay performance?

# Lingering effect

## Set-up

- ▶  $\psi(q) = q^{-\alpha}$  for  $\alpha > 1$
- ▶ Complete, symmetric bi-partite constraint graph.



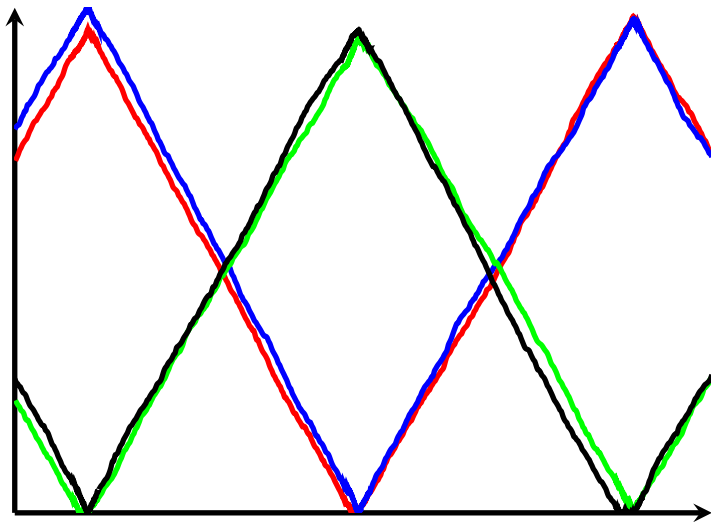
## Result

Throughput optimal (for this topology) and mean stationary delay increases like  $\sim 1/(1 - \rho)^2$

## Square comes from a lingering effect

- ▶  $\alpha > 1$ : queues switch when (close to) empty
- ▶ Lack of synchronization: one queue lingers around 0

## Lingering effect



# Lingering effect

